



Running VMs Natively on Kubernetes with KubeVirt

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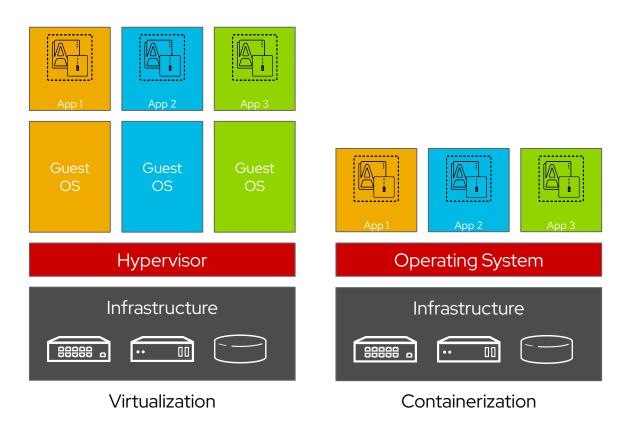
Consultant Red Hat

# What & Why OpenShift Virtualization?

- Kubernetes has become the platform for running container workloads.
- ► The VM ecosystem has never been as unified:
  - · Open-source: KVM, Proxmox, OpenStack
  - · Proprietary: VMware, Nutanix
  - Public cloud: AWS EC2, Azure, GCP
  - No single solution dominates the industry.
- But think about it: Kubernetes is essentially a workload orchestrator.
- KubeVirt brings VMs into Kubernetes, preserving the principles of Kubernetes.

# Containers are not virtual machines

- Containers are process isolation
- Kernel namespaces provide isolation and cgroups provide resource controls
- Contain only binaries, libraries, and tools which are needed by the application
- Ephemeral





# Virtual machines can be put into containers

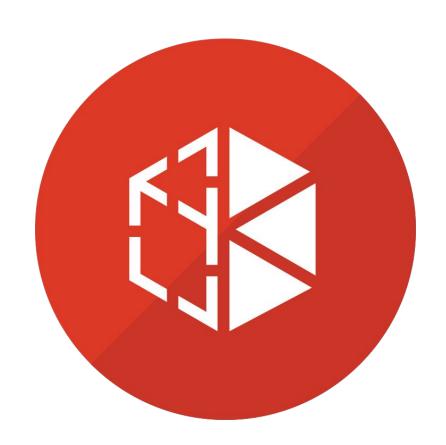
- A KVM virtual machine is a process
- Containers encapsulate processes
- Both have the same underlying resource needs:
  - Compute
  - Network
  - (sometimes) Storage





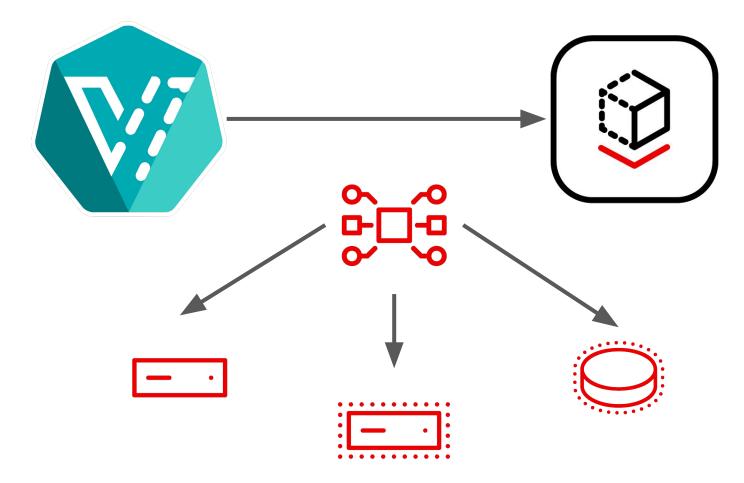
# OpenShift Virtualization

- Virtual machines
  - Running in containers, managed as Pods
  - Using the KVM hypervisor
- Scheduled, deployed, and managed by Kubernetes
- Integrated with container orchestrator resources and services
  - Traditional Pod-like SDN connectivity and/or connectivity to external VLAN and other networks via multus
  - Persistent storage paradigm (PVC, PV, StorageClass)



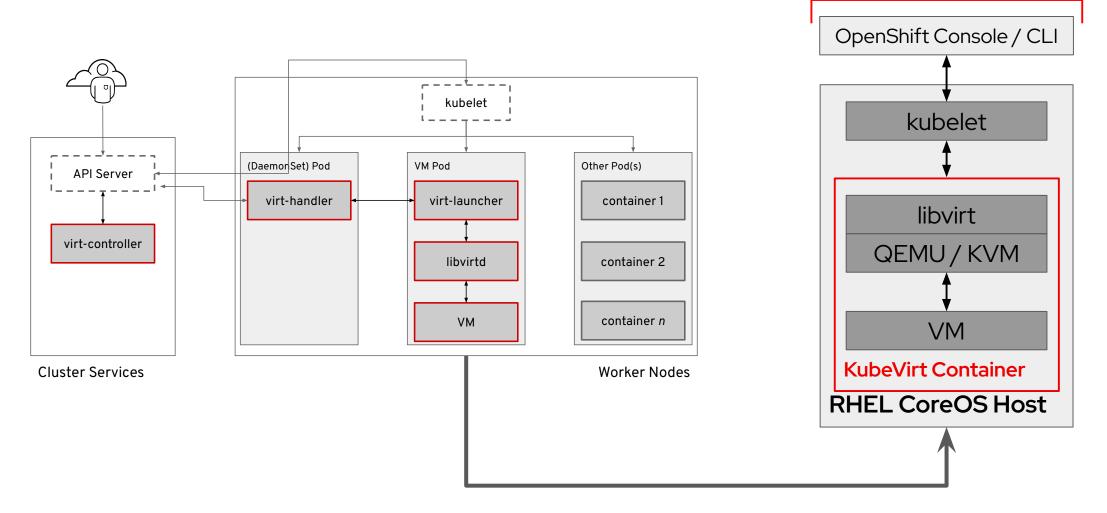


# Architecture & Key Components





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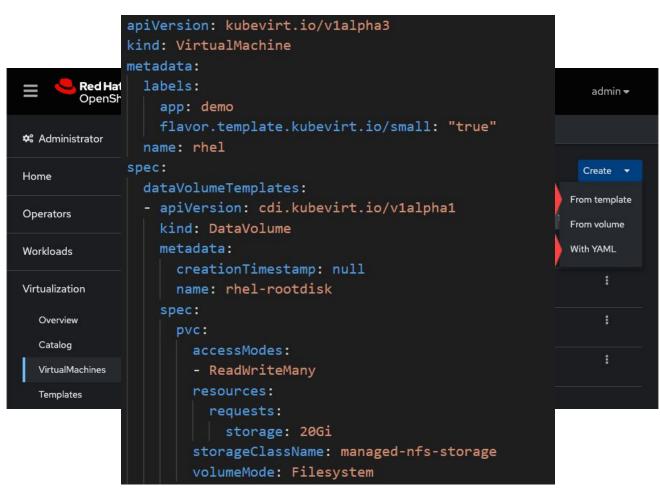




**OpenShift Virtualization** 

# Virtual Machine Creation

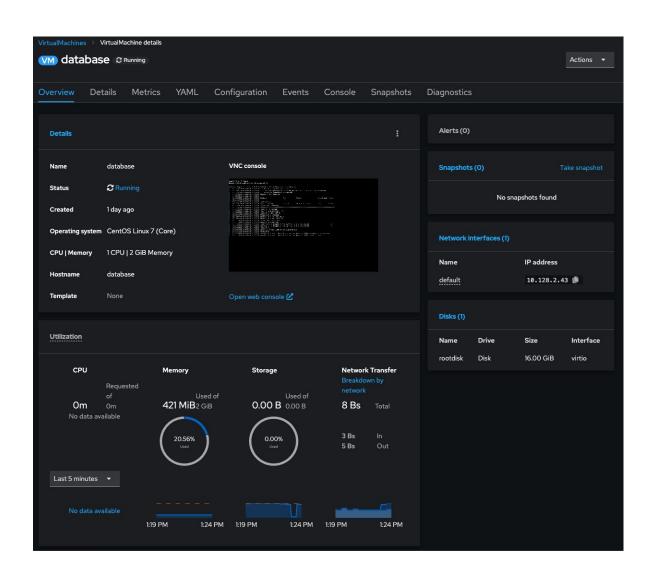
- Streamlined and simplified creation via the GUI or create VMs programmatically using YAML
- Full configuration options for compute, network, and storage resources
  - Clone VMs from templates or import disks using DataVolumes
  - Pre-defined and customizable presets for CPU/RAM allocations
  - Workload profile to tune KVM for expected behavior





# Virtual Machine - Overview

- General overview about the virtual machine
- Information populated from guest when integrations are available
  - IP address, etc.
- Inventory quickly shows configured hardware with access to view/manage
- Utilization reporting for CPU, RAM, disk, and network
- Events related to the Pod, scheduling, and resources are displayed

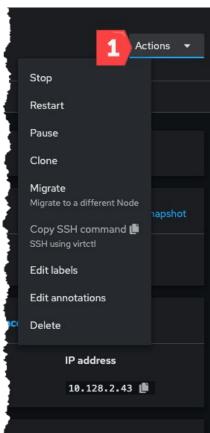




# Virtual Machine - Actions

- Control the state and status of the virtual machine
- Actions menu allows quick access to common VM tasks
  - Start/stop/restart
  - Live migration
  - Clone
  - Edit application group, labels, and annotations
  - Delete
- Accessible from all tabs of VM details screen and the primary VM list





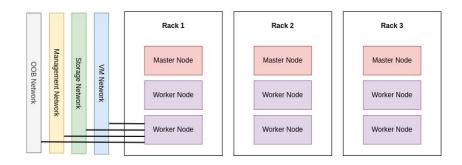


# Cluster Architecture

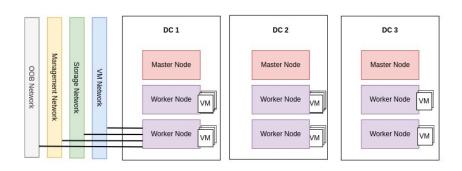


# Topology

#### Single DC

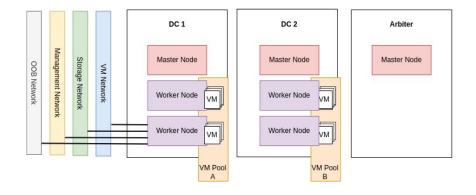


#### Metro (stretched)



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2 DC + Arbiter





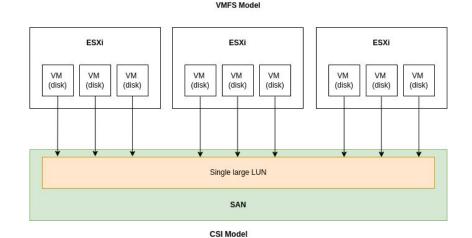


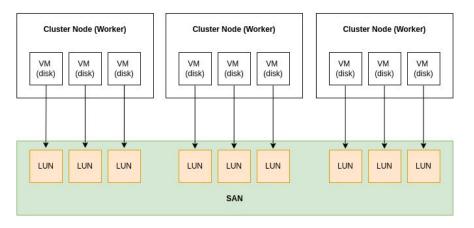




#### External Storage with a good CSI = :)

- External storage via CSI (e.g. NetApp Trident, Dell PowerStore)
- Requires RWX support from the CSI driver
- Each volume maps to a LUN (unlike other approaches e.g. VMware's VMFS model of carving VMDKs from larger LUNs)
- Must be comfortable with dynamic LUN provisioning
- Typically offers low latency and is often the preferred approach
- Success depends on the quality of the CSI driver and any LUN limits of the array

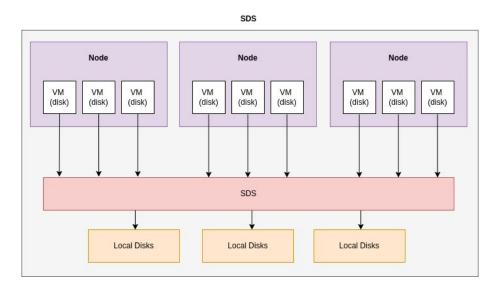




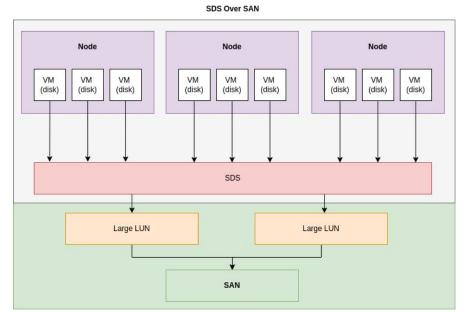


#### SDS

Kubernetes can use "proper" SDS solutions like Rook (ODF) or Portworx with local disks, where replication is handled by the SDS itself. This approach is efficient and Kubernetes-native, but it puts the burden of managing storage directly on the platform team.



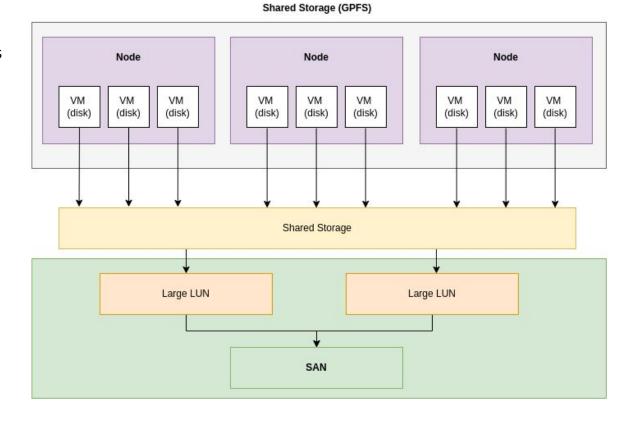
The alternative is SDS over SAN, presenting LUNs to the SDS. This could add latency and write amplification while still creating operational overhead





#### Shared-disk File Systems

- ► Works with any SAN, including older models
- without direct CSI support
- Pretty new and pretty old... IBM GPFS







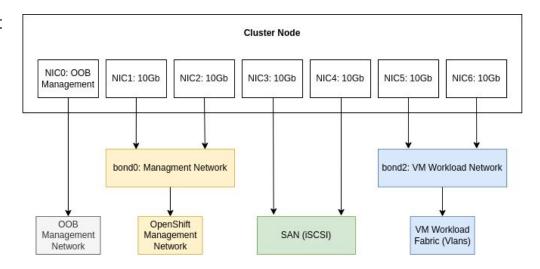
#### At the node level

#### Bare metal networking considerations

- VMs typically connect to external networks/VLANs, not the Kubernetes cluster network
- External networking simplifies VM migration
- · May require BGP or advanced routing
- · Consider UDNs (User Defined Networks) for flexibility

#### Example NIC layout

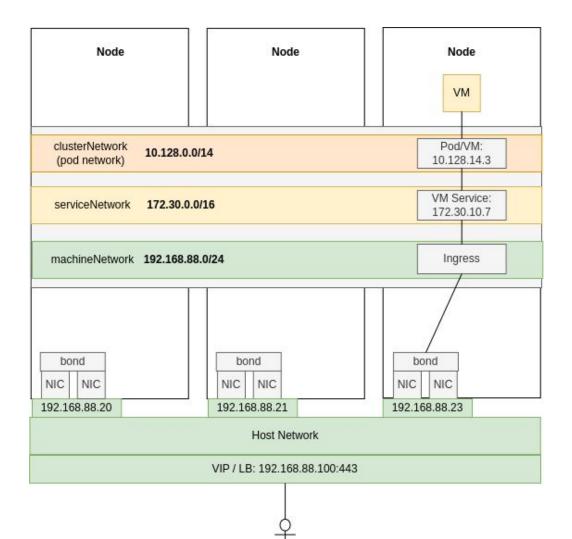
- · 1 × BMC / OOB management
- · 2 × bonded for Kubernetes network & management
- 2 × bonded for VM network
- 2 × unbonded for multipath storage network





#### The OpenShift Default Network

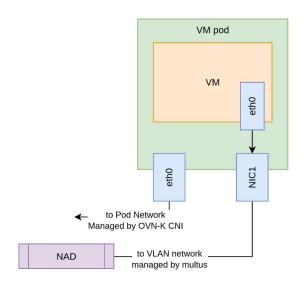
- ► The OG cluster k8s network
- Micro segmentation via Network Policies for tight security.
- Pods and VMs (though VMs need a little network thought).
- Pre-wired for 'traditional' Kubernetes networking you already know - Ingress, NodePort, Load Balancers etc

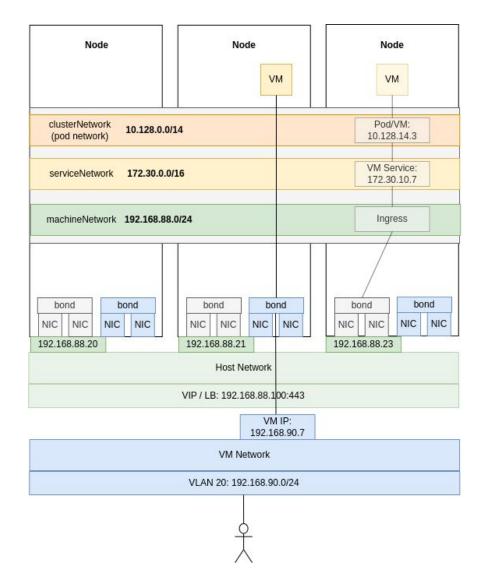




#### Bridge / VLAN

- bridge that connects your cluster's workloads to the outside world's existing VLANs (like vlan1, vlan2, etc.).
- Perfect for VMs that absolutely must sit on a pre existing enterprise network.
- OpenShift acts as the friendly middleman linking your internal apps to external networks.

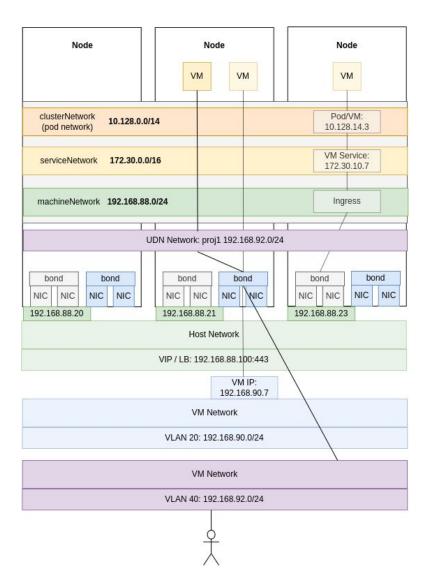






#### The User Defined Network (UDN) - NEW

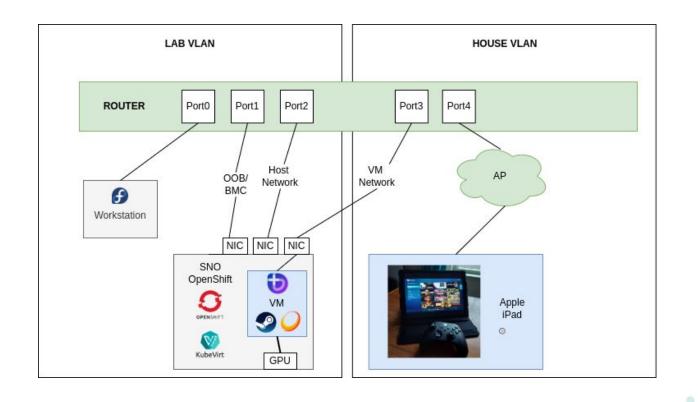
- Network as a Service (NaaS) basically with power comes responsibility!
- Total flexibility! Define your own VLANs and subnet.
- Best for when your VMs have complex, specific, or demanding networking requirements. It's very custom-tailored!





# KubeVirt in Action









# Thank you



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